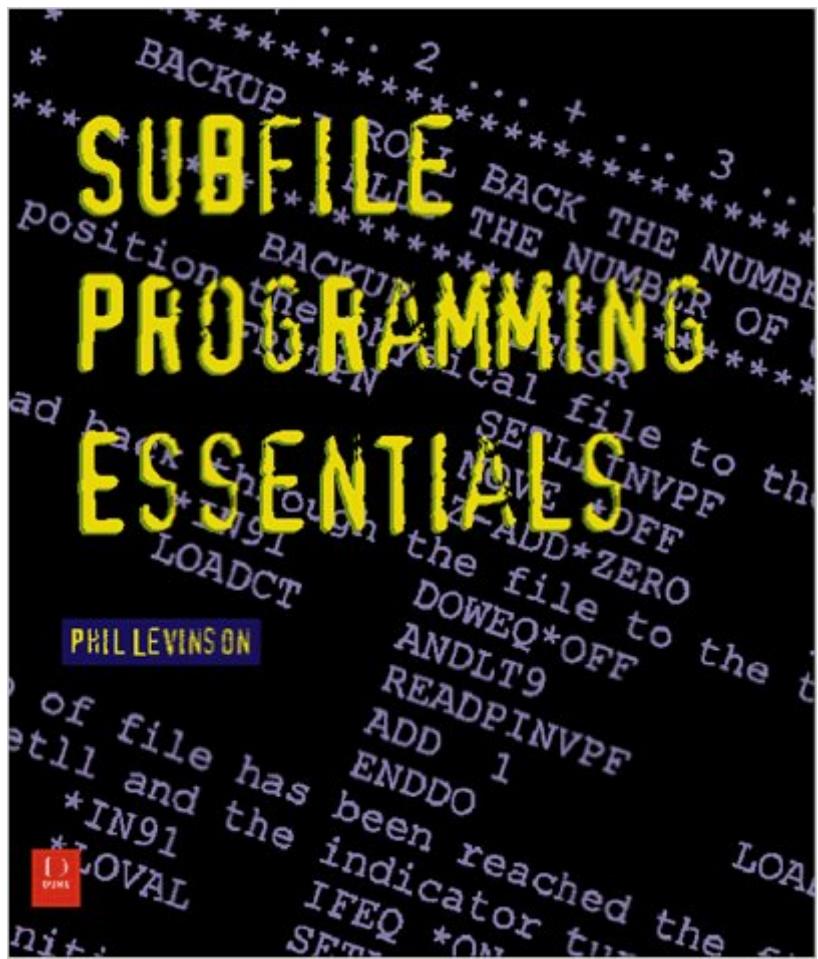


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Essentials Of Subfile Programming And Advanced Topics In Rpg



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Synopsis

Today programs and systems are increasingly screen-based and interactive. Subfiles are the AS/400 tool that lets you display lists of data on the screen for user interaction. Your knowledge of subfiles will increase your marketability and prepare you to move to the next level with confidence. Essentials of Subfile Programming and Advanced Topics in RPG teaches you to design and program subfiles, offering step-by-step instructions and real-world programming exercises that build from chapter to chapter. You'll learn to design and create subfile records; load, clear, and display subfiles; develop display-file code and RPG code for interactive file maintenance; create pop-up windows for user interaction; and support users with advanced prompting features and Help screens. The book will further help you link RPG programs and database files, including using the record format level identifier and the OVRDBF (Override with Database File) and OPNQRYF (Open Query File) commands; mine the rich store of data in the file-information and program-status data structures; handle errors, including using the *PSSR subroutine, the INFSR keyword and LO indicators, error messages, and error logs; improve data integrity by using journaling and commitment control; and manage program-to-program communications, especially via the power of AS/400 data queues. Three useful appendices cover issues of programming standards and style, testing and debugging programs, and using Screen Design Aid (SDA).

Book Information

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Customer Reviews

Very practical, real life projects easy to read makes you think on your own, not retype code from the

book. I have recommended this book to about six people and all of them loved it. RE to previous review You are probably in the dark about everything that concern computers, try learning DDS first and some basic RPG.

If you heard a lot about subfiles, you have some experience in AS/400 programming but never done it from scratch, this book will be a real help. You will learn the basic techniques and how to build your own way through. The style is school like. No black holes, every new things fully covered. The state of art? Up to you!

If you heard a lot about subfiles, you have some experience in AS/400 programming but never done it from scratch, this book will be a real help. You will learn the basic techniques and how to build your own way through. The style is school like. No black holes, every new things fully covered. The state of art? Up to you!

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